

Online Learning Design Canvas

Metrics

How will you know you are achieving your goals?
How will participants know they are making progress?

Instructional Roles

How will instructors and other participants contribute?

Communications

How and when will you communicate with your audience?

Activities

What will participants do?

Technology

How will technology add unique value to the experience?

Learning Objectives

What do you want your audience to get out of the experience?

Audience

Who is the experience designed for?
What do they care about?

Values

What norms will drive the actions of the members of the learning community?

